

Thanks for Downloading Our Flash XML Print Shop

General Information

This Flash File Created with Flash8 – Published under Flash8- AS2.
Size: 1100x680 – 240KB

Note: Before opening the fla source, you should install all necessary Fonts:

- Accidental Presidency | Type: FreeFont http://www.1001fonts.com/font_details.html?font_id=750
- Bavaria Regular | Type: FreeFont <http://flashjournalism.com/tips/pixelfonts.htm>
- Swis721 LtCn BT | Type: FreeFont <http://www.fontemple.com/free-download/13978-Swis721-Lt-BT-Light.html>

About Print Shop:

- XML Print Shop is an online solution for Selling Products with customized Motives and Texts.
- The Shop supports unlimited Category and Products
- Products can be set with unlimited Colours and Sizes or just by Colours.
- It is a fully XML driven Shop and need no Database at backend.
- Most part of this shop, like products properties, shop currency, motives list, motives colours, fonts list and etc... are fully XML driven and can be customized easily without needs of opening Flash source.
- The shop works in single order mode, it means no shopping cart is available.
- After each order, the shop will create a notification email that includes, a photo of your designed product and a complete details list of order for shop owner, this email will inform both shop owner and customer about the order in details like:
 - Selected product with size and colour
 - Selected motives with colour
 - Selected Text or Texts with fonts and colours
 - Product price
 - Prices for printing motives and Texts
 - Shipment and Total price
 - Money request information
- Order Form support special Characters and Umlauts (ä ü ö Ä Ü Ö ß)
- Shop support all currency Signs like: \$ € £ or etc...

About Shop Price setting:

In Print Shop we have several Price setting as follows:

- Products Prices that will be set on each Product Item inside XML files
- Motive Prices that will be set in motives.xml, here you be able to set a price on each motive
- Text Price that will be set in prices.xml, but how this works? If you set \$3.00 for this, it means shop will calculate \$3.00 for Printing texts on each side [one side: \$3.00 | both sides: \$6.00]
- Shipment Price that also can be set in prices.xml

What about that Flash Classes in project root?

MaskImage.as

This create the Transparent Motives images on Products

printLoader.as | PrintProduct.as

They will prepare all necessary Informations of your Designed Product and send them to PHP file.

Shop Design Customizing:

If you want to customize the shop design like Category Menu, Sub Category Menu, Product List or Products DetailBox, all of them already categorized in Flash Library for your more convenience, for example in case of customizing the Category Menu, just open the **MainCategoryMenu** Folder in Flash Library to find all related elements.

What about Order Form Customizing?

First open the OrderForm Folder in Flash Library, FormMC is our order Form, you can redesign or add more options to this.

Important: Send and Reset Buttons will be found in root, form validation codes also will be found in root>action Layer.

How can I update the shop Logo?

Shop Logo is a dynamic image and will be found in project root>images, just prepare your Logo and replace it. It will also found in products.xml, first node: ShopLogo="images/ShopLogo.png"

Note: It's good when you prepare your Shop Logo in exact size like original [562x389].

How can I set my Shop Menus like MainCategory, SubCategory and Products?

All these can be set in XML files.

- In categories.xml you can set your MainCategory and Sub Category Items
- All Products XML will be found in Project root>xml>products

What about Product setting?

For this, we have prepared separate help file in details at: [products_setting.pdf](#)

How can I set my Products with Colours and Size or only with Colours?

We made this too simple as possible for you, inside product XML file, we have a **sizeID** for each product, if your product has a size, just set sizeID="1" or if it's a product without size, set this as sizeID="0", shop will update the panel due to these setting.

Adding your new Motives to List?

For this we've prepared a separate visual Help file, that will be found in project root as [Add_new_Motive.pdf](#)

Adding your new Fonts to List?

For this we've prepared a separate visual Help file that will be found in project root as [Add_new_Font.pdf](#)

Customizing PrintMe.php for your shop

Note1: Your Server should support PHP.

Note2: For testing Shop PrintMe.php you should upload all shop files under a server, you should also set **Uploads** Folder attributes to "777", this is necessary because PrintMe.php should has the write permission on this Folder. In case of using local server(local host), you should also use a mailserver to receive the notification email.

Before starting this, upload phpinfo.php from **Pathfinder** folder under your server to find your PHP server path

For example we uploaded this under our server as:

<http://www.nhstudio.de/phpinfo.php> and we find our server Path as: `/usr/lib/php.ini` so our complete path URL will be something like:

<http://www.nhstudio.de/usr/lib/php.ini>

Now open PrintMe.php in editor like Dream weaver or FrontPage:

- In line **244** enter your **shop Admin email**
- In lines **242** and **247** you can set **email Subjects**, First one for **shop owner** and second for **Customer** Notification email
- In line **273**, set your PHP server path as you found above
- In line **238**, you can customize your Money Request Text or Bank Information
- In line **56**, you can change the email Background Colour
- In lines **74** till **91** you can customize Table style like Colour, Borders and Font Types

In PrintMe.php, lines 2 till 63, we transfer the Bitmap image variables from Flash to PHP, make the product image in JPG format, save it in a format with your entered form info like:

```
imagejpeg($image, "./Uploads/".$nhix.".jpg");
$nhix = $_POST['firstname']."_".$_POST['lastname'];
```

It means if you enter **John Smith** in order form, your order image will save as **John_Smith.jpg** in Uploads folder.

After line 63, we start making our Notification email in html format, because it includes a Table of variables that comes from Flash Order form function.

Our Table and its style codes and contents variable start from line 96 and goes till line 242

After reading all help files, if you still need more helps, contact us at: support@nhstudio.de

Thanks for Downloading this File, Good Luck using this in your projects!
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